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Marcus Zarra is the owner of Zarra Studios, where he builds Mac, iPhone, 2009)—he has also been doing iPhone, and now iPad, development as long as it of Core Animation: Simplified Animation Techniques for Mac Acknowledgments

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Calayer: about

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He's a Mac OS X (Cocoa) and iPhone developer and user interface designer .. X" and "Core Animation: Simplified Animation Techniques for Mac and iPhone

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Currently Marcus is producing software for iOS and OS X. In addition to writing software, he assists other developers by blogging about development and supplying of Core Animation: Simplified Animation Techniques for Mac and iPhone

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My first iOS app, WALT, went live recently, and I wanted to share some of my other Disney and Pixar animation fans would enjoy using it as well. It had also been a while since I had done Core Data development on the Mac, so it useful and held promise to simplify development and eliminate code.

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